

TABLE BADGING PROTOTYPING ACTIVITY

TABLE #3 Badge Name: H.O.T.S.



Soft skill being addressed: problem-solving

1. Consumer/Participant: high school student

2. Workforce Problem(s): employment (and other)

3. Primary Badge Purposes: Provide scaffolding/building skills towards larger credentials; create/expose pathway

4. Badge Program Provider(s): schools (school partnerships & non-profits with quality assurance); accredited on-line programs

5. Spheres of Influence:

Badge earner:

a. Families employers

b. Social services criminal justice guidance counselors teachers

c. Policy makers funders community peers higher education

6. Time Frame: 60 - 80 hours

7. Badge Constellation:

