**TABLE BADGING PROTOTYPING ACTIVITY**

**TABLE #3 Badge Name: H.O.T.S.**

Soft skill being addressed: problem-solving

1. **Consumer/Participant:** high school student
2. **Workforce Problem(s):** employment (and other)
3. **Primary Badge Purposes:** Provide scaffolding/building skills towards larger credentials; create/expose pathway

4. **Badge Program Provider(s):** schools (school partnerships & non-profits with quality assurance); accredited on-line programs

5. **Spheres of Influence:**

   - Badge earner:
     - a. Families
     - b. Employers
     - c. Social services
     - d. Criminal justice
     - e. Guidance counselors
     - f. Teachers
     - g. Policy makers
     - h. Funders
     - i. Community
     - j. Peers
     - k. Higher education

6. **Time Frame:** 60 – 80 hours

7. **Badge Constellation:**